Article by Ray Wilson

This is an intermediate to advanced project and I do not recommend it as a first project if you are just getting started in synths or electronics. Only the circuit and some explanation are shown here. A lot of project building, troubleshooting and electronics experience is assumed. Additionally, electronic equipment ownership (scope, meters, etc.) is taken for granted. If you are interested in building this project please read the entire page before ordering PC boards to ensure that the information provided is thorough enough for you to complete the project successfully.

Digital board redesign eliminates need for previous version's kludges.

Previous Version for Reference

Watch Thomas White's Excellent Sequencer Videos on YouTube



- <u>http://www.youtube.com/watch?v=EU6d24_eZ0</u> <u>8</u>
- <u>http://www.youtube.com/watch?v=AvZi-</u> <u>YMvHRE</u>
- <u>http://www.youtube.com/watch?v=s5cx6Z7wD0</u>
 <u>g</u>

Thomas White used the MFOS sequencer boards to produce this incredible rotary sequencer. <u>Visit his site</u> to keep up with his latest awesome





MP3 Samples

projects.

<u>Reverse At Step Demo</u> <u>Reset At Step Demo</u> <u>Stop At Step and External Start Demo</u> <u>Gate Switch Demo (Gate switch setting are changed</u> <u>throughout)</u> <u>Dry Random Demo</u> <u>Wet Random Demo with two ocscillators</u> <u>Cool Sequence Demo</u>

Features

• Improved PC board (far less kludging)

- Produces sequences of 4 to 16 steps in length
- Modes include stop at count, reverse at count, reset at count and random 16 mode
- Each step has coarse tune, fine tune, and switchable gate
- Accepts external clock and external start pulse.
- Simultaneous outputs with and without portamento.
- Forward, Back, and Reset controls ease sequence set up.
- Approximate current consumption: +12V (21.7 mA) -12V (10.5mA)

Introduction

The main idea of a sequencer is to provide an automatic means of sequentially stepping through a series of adjustable voltages to drive a VCO (or any other voltage controlled device). Additionally, gate and trigger signals are generated at the moment the output of the circuit steps to a new voltage. Typically you use a sequencer to control the frequency of an oscillator (or several oscillators) to produce repeating tonal patterns, or arpeggios, which are further enhanced by filtering, modulation, addition of keyboard voltage etc. Sequencers are often used in electronic music production. This sequencer can produce a 4 to 16 note sequence. Additionally, this sequencer provides forward only, forward and back, and the unique ability for random sequencing. The gate/trigger can be included or not at each step (via a switch) and each step has coarse and fine voltage adjustment. Two circuit boards are required for this sequencer (unless you design your own) and I am offering both of them for sale. The digital board drives the sequencer and the analog board switches the control voltage from each set of coarse and fine pots to the output. You can start and stop the sequencer, reset it and step forward and/or backward to set up or manually walk through a sequence.

Adding More Analog Sequencer PCBs



16 Step Sequencer Schematic Page 1 PDF

Page 1 shows the clocking and counting section of the circuit. This part of the circuit controls the manual and automatic stepping of the sequencer. U4 counts up when a positive going edge is applied to its UP input while its DN input is held high. Conversely it counts down when a positive going edge is applied to its DN input while the UP input is held high. If the LD input is brought low the outputs of U4 (QA through QD) follow the data on the load inputs (DA through DD). When the sequencer is not in Random mode the LD input is held high via R12 to +12V. A high level on the CL input of U4 causes the counter to reset to a count of zero.

S1 and associated components (R1, C2, C1, R2, R3, and U1-A) comprise a switch debouncer/low going pulser. When S1 is pressed a clean low going pulse of about 1 to 2 mS appears at the output of U1-A. In the same manner, S2 and its associated components and S4 and its associated components form switch debouncer/low going pulsers. S3 and its associated components work in the opposite fashion of S1, S2 and S4 in that when S3 is pressed a clean positive going pulse appears at U2-C pin 6. S3 is used soley to reset counter U4.

The clock (square wave oscillator) for the sequencer is made up of U1-D, C10, R23, R18, and R19 (clock rate adjust). It runs when U3-A's Q output is low thus reverse biasing D9. Due to U1-D being a schmidt trigger inverter it can be made to oscillate by applying its output back to its input via a resistor and connecting a capacitor to its input. When the output is high it charges C10 via R19, R18, and R23 in series until its high threshold is reached at which time its output snaps low and C10 discharges through the same path until U1-D's low threshold is reached when its output snaps high and begins the cycle anew. The purpose of the value changes needed for the clock input modification is to raise the impedance of the external clock input node so that external clocking from sources with output impedance up to 1K can reliably clock the sequencer. A clean rectangular clock source oscillating between ground and +V is assumed. If an external clock source with negative voltage excursions is

used then a diode must be placed between the input jack and pin 9 of U1-D. The anode of the diode goes to the jack's hot and the cathode goes to pin 9 of U1-D.

If U3-A's Q output is high the clock is stopped (due to C10 being held fully charged via D9) and its output (U1-D pin 8) is forced low. Pressing S4 toggles the state of U3-A's Q output since U3-A is wired as a divide by two counter. Thus you can start or stop the clock by pressing S4.

The clock signal is fed to the inputs of U1-F and U1-E via 10K resistors R10 and R11 respectively. D4 and D5 are used (in conjunction with U3-B) to control which of these inverters propogate the clock signal.

U3-B is used to control the direction in which U4 counts. When the clock is running and U3-B's Q is high (and subsequently its NOT-Q is low) the clock pulses are allowed to propogate through U1-F but are stopped from passing through U1-E due to U1-E's pin 11 being pulled low via D8.

When the clock is running and U3-B's Q is low (and subsequently its NOT-Q is high) the clock pulses are allowed to propogate through U1-E but are stopped from passing through U1-F due to U1-F's pin 13 being pulled low via D4.

During operation U3-B's set and reset lines are pulsed appropriately to control the count direction.

Notice that the anodes of D5 and D1 are connected to U2-F's input (pin 13). If either U1-A pin 2 or U1-F pin 12 go low then U2-F pin 13 is pulled low (via D1 or D5 respectively). When both U1-A pin 2 and U1-F pin 12 are high, U2-F pin 13 is held high via R4 (47K to +12V). Thus a push of S1 or a low to high transition of U1-F pin 12 can cause U4 to count up. Also note that U2-E pin 10 follows the state of U2-F's input (pin 13).

Notice that the anodes of D2 and D6 are connected to U2-A's input (pin 1). If either U1-B pin 4 or U1-E pin 10 go low then U2-A pin 1 is pulled low (via D2 or D6 respectively). When both U1-B pin 4 or U1-E pin 10 are high, U2-A pin 1 is held high via R8 (47K to +12V). Thus a push of S2 or a low to high transition of U1-E pin 10 can cause U4 to count down. Also note that U2-B pin 4 follows the state of U2-A's input (pin 1).

Normally the UP and DN inputs of U4 are held high. Low to high transitions are used on either UP or DN (while the opposite input is held high) to cause clocking in either direction. When the sequencer is running (i.e. U3-A's Q is high and neither "Step Up" or "Step Down" are being pressed) and U3-B's Q output is high (counting up) U4's DN clock input (pin 4) is held high (as explained above). Thus the counter counts up. This continues until the count is reached that corresponds with the setting of S9 (SP12T selector switch).

Notice that U5 CD4514 (4-bit Latch/4-16 Line Decoder) is controlled by the counter (U4). The output that corresponds to the current counter's QA-QD outputs (one of S-0 through S-15) is high while all of the others are low. U5's outputs S-4 through S-15 are connected to the poles of S9 (S-4 to 1, S-5 to 2, S-6 to 3 through S-15 to 12). This is to allow the sequence to reset or reverse at the set step count. The common pole of S9 is controlled via switches S12, S15, and S16 to connect to:

- Nothing (Random 16 or 16 Step Sequence is selected)
- REV (Reverse count direction when selected step is reached)
- CLR (Zero (or clear) count when selected step is reached)

Notice that any time the S-0 output of U5 goes high that U3-B is set (count up is set). This is so the counter starts to count up anytime the 0th count is reached.

Thus if the sequencer is in "Reverse At Count" mode the sequencer will count up to the step setting of S9 and then reverse direction and count down toward 0. This is because the high going level seen at the REV connection is used to flip U3-B into the state that causes the counter to count down (U3-B's

Q is low and U3-B's NOT-Q is high). When 0 is reached the count direction is set to up again. This cycle continues as the sequencer counts up and down until the mode is changed or the clock is stopped.

If the sequencer is in "Reset At Count" mode the sequencer will count up to the step setting of S9 and then clear the counter to zero. The sequencer will continue to count from zero to count and reset until the mode is changed or the clock is stopped.

"16 Step Sequence" mode is provided to allow the sequencer to repeat all 16 steps until the mode is changed or the clock is stopped.

"Random 16" mode causes the counter to assume the count provided at the outputs of U8 CD4094 8 Channel Shift Register/Latch. The random counter is explained below.



16 Step Sequencer Schematic Page 2 PDF

As explained above U5's 16 outputs go high corresponding to the current count (0 thru 15) on the outputs of U4 (QA thru QD). They are used to power the LED corresponding to the current step number. This LED lets you know which set of Coarse/Fine pots is the active one. Additionally each output (S0 thru S15) is fed to a switch and the anode of a diode which is used to control at which steps gate/trigger outputs are produced. Essentially the outputs of U5 are anded with the clock signal if the switch for a particular step is closed. I recommend using SPDT switches (even though the schematic shows SPST) to facilitate the panel wiring as shown in the panel wiring diagram. Note that both D13 and C11 are included in the panel wiring and are not shown on the PC board. All of the LEDs, switches and the diodes connected to the outputs of U5 are also part of the panel wiring.

Gate Bus (GB) is not shown on the PC board. Details of where to connect GB are explained below in the PC parts layout section.





This is the simplest way I could come up with to generate random binary numbers. These are *truly* random because they are based on white noise and not any repeating pattern. Feel free to use this circuit in your super computer. Essentially, white noise is generated by Q1 and amplified to digital levels by the op amps and U6-A. This noise data is presented to the input of the shift register who is constantly clocked by the oscillating output of U6-B. Thus random ones and zeroes are constantly flowing through the shift registers internal flip flop chain. A positive pulse that corresponds to the low going edge of the clock signal is applied to the strobe input of the CD4094 which causes whatever number is floating through the shift register to be latched and presented to its outputs (DA through DD). These outputs are connected to the data inputs of U4. When U4's pin 11 is held low (Random 16 mode selected) U4 propogates the random 4 bit count to U5 on each main clock cycle and thus the 16 steps are randomly selected. Tune the steps to the scale of your choice and select random mode to hear a never repeating random melody.

16 Step Sequencer Panel Wiring PDF



16 Step Sequencer Board to Panel Wiring PDF



16 Step Sequencer Digital Board Parts List

Qty.	Description	Value	Designators
3	CD40106(s)	CD40106	U2, U1, U6
1	CD4013 Dual D Flip Flop B	CD4013-B	U3
1	CD40193 4 Counter	CD40193	U4
1	CD4094 8 Stage Shift/Store Reg	CD4094	U8
1	CD4514 4 Bit Latched 4 Dec.	CD4514	U5
1	TL082 Dual Op Amp	TL082	U7
17	LED(s)	General Purpose LED	LED1, LED5, LED3, LED9, LED7, LED13, LED11, LED17, LED15, LED4, LED2, LED8, LED6, LED12, LED10, LED16, LED14
31	1N914 Sw. Diode(s)	General purpose high speed switching diode	D2, D5, D6, D7, D1, D11, D3, D4, D8, D31, D9, D15, D12, D19, D17, D23, D21, D27, D25, D26, D24, D22, D20, D16, D18, D14, D10, D13, D28, D29, D30
1	2N3904	2N3904	Q1
1	Tantalum Capacitor	1uF	C10
4	Ceramic Capacitor(s)	.001uF	C14, C12, C13, C18
8	Ceramic Capacitor(s)	.01uF	C22, C23, C1, C3, C8, C7, C15, C16
5	Ceramic Capacitor	.022uF	C9, C2, C4, C5, C6
2	Ceramic Capacitor(s)	.1uF	C19, C24
1	Ceramic Capacitor	100pF	C17
1	Ceramic Capacitor	47pF	C11
2	Electrolytic Capacitor(s)	10uF	C20, C21
1	Linear Potentiometer	1M	R19
8	Resistor 1/4 Watt 5%(s)	100K	R47, R9, R46, R44, R45, R28, R26, R32
7	Resistor 1/4 Watt 5%(s)	10K	R1, R5, R10, R11, R17, R20, R39
4	Resistor 1/4 Watt 5%(s)	1K	R42, R41, R29, R27
4	Resistor 1/4 Watt 5%(s)	1M	R13, R14, R33, R38
1	Resistor 1/4 Watt 5%	20K	R18
4	Resistor 1/4 Watt 5%(s)	220K	R7, R3, R16, R21
2	Resistor 1/4 Watt 5%(s)	2M	R31, R35
1	Resistor 1/4 Watt 5%	3.9K	R43
2	Resistor 1/4 Watt 5%(s)	3К	R24, R30
3	Resistor 1/4 Watt 5%(s)	4.7K	R25, R37, R34
1	Resistor 1/4 Watt 5%	4.7M	R36
4	Resistor 1/4 Watt 5%(s)	47K	R40, R12, R8, R4
1	Resistor 1/4 Watt 5%	6.2K	R23
4	Resistor 1/4 Watt 5%(s)	680K	R2, R6, R15, R22
1	Single Pole 12 Throw Rotary Switch (non-	SP12T	\$9

	shorting)		
1	Single Pole 4 Throw Rotary Switch (non-shorting)	SP4T	S25
1	DPDT Switch	DPDT	S12
4	SPST PB Switch(s)	SPST	S1, S2, S3, S4
16	SPDT Switch (used to accomodate the gate diode and LED wiring)	SPDT	S5, S7, S10, S13, S17, S19, S21, S23, S6, S8, S11, S14, S18, S20, S22, S24

16 Step Sequencer Analog Board Information

16 Step Sequencer Analog Board Schematic PDF



Either 2.5 Volt Reference chip will work.

Circuit Description

The analog section is driven by U4 (CD40193 Synchronous 4-Bit Up/Down Binary Counter) from the digital board. The 4 control lines QA, QB, QC, and QD determine which of the 16 inputs of the CD4067 (CMOS Single 16 Channel Multiplexer/Demultiplexer) is turned on to allow the voltage from the wipers of the channel's coarse/fine pot combination to be fed to the summing node (pin 2 of U3-A) via the channels mixing resistors (100K and 2M). U3-A acts as an inverting summer the output of which is fed to inverting unity gain buffer U3-B. U3-B's output is fed to the non-inverting inputs of voltage followers U1-D and U1-B whose outputs feed two of the CV output jacks of the sequencer. U3-B's output also connects to one side of the Portamento pot R51 which provides an adjustable means to cause the voltage to slew from one channel's level to the next. As the pot is advanced the time to slew from one level to another (the time needed to charge and discharge C4 .1uF cap) is increased and visa versa. The output of U1-C feeds the CV output jack to which portamento can be applied (via setting of R51). Caps C2 and C3 are power supply bypass caps.

U1-A in conjunction with VS1 (LM336-2.5V 2.5 volt precision voltage reference) create a 7.5 volt source to which one side of all of the pots are connected. The precision voltage source applies a very clean 2.5V to the non-inverting input of U1-A. Feedback resistor R25 (200K) and gain set resistor R26 (100K) set the gain around U1-A to 3 which is how we get 7.5V from the 2.5V reference.

In operation when a digital count between 0 and 16 is applied to the QA-QD - AND ALL FINE POTS ARE AT 0 LEVEL - you should see the voltage present at the wiper of the channel's corresponding coarse pot at the output of U3-B plus or minus the op amp's offset voltage which should be a few millivolts. To test this on an isolated analog board (i.e. not connected to the outputs of U4) you can apply power supply levels (+12V and ground) to the QA through QD inputs to simulate the counts.

Inputs connected to +12V simulate logic one level and inputs connected to ground simulate logic zero level. All QA through QD inputs must be connected or the test will not work. Floating CMOS logic levels tend to toggle from the slightest EM field. For example to simulate channel 0 being on connect QA through QD to ground. To simulate channel 5 being on ground QB and QD and apply +12V to QA and QC. You apply the binary code for the channel you want to test.

The CV output level for any channel should range from 0 to about 7.5V (coarse control turned up). The fine control will add 1/20 of the 7.5V range (.375V) to the output when at full level since it is entering summing inverter U3-A via a 2M resistor. Use 100K or higher pots for the controls since the parallel combination of all of the pots is the load seen by U1-A. With 100K pots U1-A is seeing about 3.125K which it is capable of driving. Lower value pots will cause the parallel combination of all of the adjustment pots to be too low and strain the operation of U1-A.



16 Step Sequencer Panel Wiring Diagram PDF

It is a good idea to mount the analog board near the voltage adjust pots. Remember that only the four digital contol lines need to be connected to the analog board from the digital board so they don't have to be mounted close together. There are a lot of wires between the analog voltage processor board and the pots so the closer they are to one another the better.



To Digital Board outputs 0 through 15 (CD4514 outputs)



Back panel detail showing how each gate switch is wired.



16 Step Sequencer Board to Panel Wiring Labels PDF



To Coarse and Fine pots on front panel.

Qty.	Description	Value	Designators
1	CD4067 Analog Mux/DeMux	CD4067	U2
1	TL082 Dual Op Amp	TL082	U3
1	TL084 Quad Op Amp	TL084	U1
1	LM336 2.5V Ref.	LM336-2.5V	VS1
32	Linear Potentiometer(s) (don't forget to buy knobs)	100K (up to 500K will work fine.)	R11, R19, R32, R38, R46, R54, R63, R69, R4, R8, R18, R35, R44, R53, R62, R13, R22, R40, R34, R48, R57, R71, R66, R7, R15, R30, R24, R42, R50, R67, R59, R28
1	Linear Potentiometer	1M	R51
18	Resistor 1/4 Watt 1%(s)	100K	R10, R31, R45, R17, R36, R12, R33, R47, R65, R6, R41, R58, R5, R52, R23, R64, R26, R73
3	Resistor 1/4 Watt 1%(s)	10K	R74, R72, R1
1	Resistor 1/4 Watt 1%	200K	R25
1	Resistor 1/4 Watt 1%	22 ohms	R75
16	Resistor 1/4 Watt 1%(s)	2M	R27, R20, R37, R68, R21, R39, R70, R14, R29, R49, R9, R60, R55, R61, R56, R43
2	Resistor 1/4 Watt 1%(s)	47K	R3, R2
2	Ceramic Capacitor(s)	0.1uF	C4, C1
2	Ceramic Capacitor(s)	470pF	C6, C5
2	Electrolytic Capacitor(s)	100uF	C3, C2

16 Step Sequencer Analog Board Analog Board Parts List

Parts Layouts (click image for PDF):



Panel Overlays (click image for PDF):



Panel Overlay contributed by Jeff Johnson of Texas (click image for PDF):

This is a cool one piece template. I suggest you sketch a corresponding wiring diagram for it to avoid wiring errors during construction if you go with this template design.



Panel Overlay contributed by John Ibbotson of the United Kingdom (click image for FPD File):

This is a cool one piece template. I suggest you sketch a corresponding wiring diagram for it to avoid wiring errors during construction if you go with this template design. This file is for use with **Front Panel Designer.**



PCB Images X2 Artwork GIF files

By the time you've etched (double sided by the way) and drilled (587 holes) these boards yourself you'll wonder why you didn't buy the professionally manufactured, glass epoxy, plated through-hole, double sided, soldermasked, silk screened legend board from me. But have at it... These X2 images are provided for individual use and not for mass production or sale. Download ZIP file.

Miscellaneous

- 1/16" to 1/10" Thick aluminum plates for mounting the pots and switches.
- Wood or plastic to build a case with.
- Assorted hardware 1" 6-32 nuts and bolts, 1/2" #8 wood screws, etc
- Knobs for potentiometers, wire and solder.
- Digital Volt Meter and a Signal Tracer or oscilloscope for testing.

Adding More Analog Sequencer PCBs

"Daisy Chaining" more Analog PCBs

You can drive more than one analog sequencer board from one digital board. This is accomplished by chaining the QA, QB, QC, and QD connections from the digital sequencer board to one or more additional analog sequencer boards. The illustration below shows this. Each additional analog PCB requires it's own set of coarse and fine pots and a new set of CV output jacks and portamento control. These are mounted on a panel and wired just like the original set of coarse/fine pots, CV out jacks and portamento pot.

The result is that you can now control separate modules with a synchronized 16 step sequence. **You still only get 16 steps. Adding analog PCBs does not result in more steps**. Adding more analog boards lets you do things like: have a 16 step sequence of chords (controlling separate VCOs) or control a VCF with one set of controls and some oscillators with the other set. You can imagine a ton of cool applications.



How should I drive additional channel indicator LEDs?

Although you can probably get away with another set of LEDs being driven in parallel with the original ones I recommend that you isolate the original driving circuit and add buffers of one kind or another to each set of new LEDs. Below I show three different ways to drive an expanded analog section's indicator LEDs. One way uses NPN transistors as buffers another way uses hex inverting Schmitt triggers (CD40106) and finally a single chip solution is to use a CD4514 (CMOS 4-Bit Latch/4-to-16 Line Decoder). Either will work fine and either can be built on a small daughter board. The choice of which to use may be as simple as what's in your parts cabinet currently, trannies, inverters or a spare CD4514.

Here, transistors are used to drive the LEDs. The original S0 through S15 circuit points can be accessed at the digital board by carefully tack soldering the new wires to the bottom of the board or at the panel where they connect to the gate switches and LEDs. A successfully tack soldered joint should look nice and shiny (like any other solder joint). If your tacked connection turns out clumpy then use some fluxed braid to remove the excess and try again.



Here I show you how to use inverting buffers to drive the LEDs. This method uses way less parts and is probably my favorite. Either of these methods should fit nicely on a small daughter board.

Driving LEDs for an expanded analog section.

(S0 thru S15 are from the sequencer's digital board).



Lastly this is the CD4514 method. It uses one chip and notice that the QA thru QD inputs are used to drive it. These come from the analog board and will most likely need to be tack soldered to the bottom the QA thru QD pads on the board.



Driving LEDs for an expanded analog section.